

# The `sclang-prettifier` package\*

Julien Cretel  
`jubobs.tex` at `gmail.com`

2014/06/14

## Abstract

Built on top of the `listings` package, the `sclang-prettifier` package allows you to effortlessly prettyprint SuperCollider source code in documents typeset with L<sup>A</sup>T<sub>E</sub>X & friends.

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\*This document corresponds to `sclang-prettifier` v0.1, dated 2014/06/14.

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Listing 1: Some dummy SuperCollider code

```
1 p.clear;
2
3 "Hello World!".postln;
4 ~grains.addSpec(\tfreq, [1, 40, \exp]);
5 ~grains.addSpec(\overlap, [0.1, 10, \exp]);
6 ~grains.addSpec(\pos, [0, b.duration]); // 3.43 is nice!
7 ~grains.addSpec(\rate, [0.5, 2, 'exp']);
8 /*
9  Dummy block comment.
10 */
11 ~grains = { |tfreq = 25, overlap = 6, pan = 0, amp = 0.2, pos =
12     3.43,
13     rate = 1|
14     var trig = Impulse.ar(tfreq);
15     TGrains.ar(2, trig, b, rate, pos, overlap / tfreq, pan, amp)
16 };
17 ~grains.play;
```

# Introduction

## 1 Why this package?

SuperCollider is a programming language for real-time audio synthesis and algorithmic composition. In February 2014, James Harkins, a SuperCollider user, enquired on TeX.SX ([here](#) and [here](#)) about the possibility of using the `listings` package to automatically highlight syntactic elements of the SuperCollider language such as symbols, environment variables, and classes, without having to list them manually as `listings` keywords. My answers to James's questions form the basis of this package.

## 2 `sclang-prettifier` in action

The `sclang-prettifier` package defines a `listings` style, called `SuperCollider-IDE`, that mimics the style of the SuperCollider IDE. For an example, see listing 1, which is adapted from this [TeX.SX question](#).

The `sclang-prettifier` package automatically highlights the following syntactic elements of the SuperCollider language.

**Keywords** `var`

**To-end-of-line and block comments** `// 3.43 is nice!`

**Symbols** `\tfreq`, `'exp'`, etc.

**Environment variables** `~grains`

**Classes** `Impulse`, `TGrains`, etc.

# User's guide

## 3 Installation

### 3.1 Package dependencies

`sclang-prettifier` requires relatively up-to-date versions of packages `textcomp`, `xcolor`, and `listings`, all three of which ship with popular TeX distributions. It loads those three packages without any options.

### 3.2 Installing `sclang-prettifier`

Once the package gets officially released on CTAN, you should be able to install it directly through your package manager.

However, if you need to install `sclang-prettifier` manually, you should run

```
latex sclang-prettifier.ins
```

and copy the `sclang-prettifier.sty` file to a path where L<sup>A</sup>T<sub>E</sub>X (or your preferred typesetting engine) can find it. To generate the documentation, run

```
pdflatex sclang-prettifier.dtx
makeindex -s gglo.ist -o sclang-prettifier.gls sclang-prettifier.glo
makeindex -s gind.ist -o sclang-prettifier.ind sclang-prettifier.idx
pdflatex sclang-prettifier.dtx
pdflatex sclang-prettifier.dtx
```

## 4 Getting started

As stated above, the `sclang-prettifier` package is built on top of the `listings` package. If you already are a seasoned `listings` user, you should feel right at home. If you're not, be aware that this user's guide makes use of some `listings` functionalities (such as key-value options) without describing their usage. For more details on those functionalities, you should consult the [listings documentation](#).

### 4.1 Loading `sclang-prettifier`

Simply write

```
\usepackage{sclang-prettifier}
```

somewhere in your preamble.

You may want to load the `listings` and `xcolor` packages with some options; in that case, make sure those options are passed to those two packages *before* loading the `sclang-prettifier` package.

The `sclang-prettifier` package currently offers two options.

#### `framed`

Draws (by default) a dark gray frame around each listing that uses the SuperCollider-IDE style.

### **numbered**

Prints (by default) line numbers in light gray to the left of each listing that uses the `SuperCollider-IDE` style.

## 4.2 Displayed listings

To typeset a SuperCollider listing embedded in your `tex` file, simply enclose it in an `lstlisting` environment, and load the `SuperCollider-IDE` style in the environment's optional argument, using `listings`' `style` key.

```
\begin{lstlisting}[style=SuperCollider-IDE]
...
\end{lstlisting}
```

## 4.3 Standalone listings

In practice, though, keeping your SuperCollider listings in external files—rather than embedding them in a `tex` file—is preferable, for maintainability reasons. To typeset a SuperCollider listing residing in an `sc` (or `scx`, or `sco`) file, simply invoke the `\lstinputlisting` macro, load the `SuperCollider-IDE` style in the environment's optional argument, and specify the path to the file in question in the mandatory argument.

```
\lstinputlisting[style=SuperCollider-IDE]{sample.sc}
```

## 4.4 Inline listings

You may want to typeset fragments of SuperCollider code within the main text of your document. For instance, you may want to typeset the `var` keyword in a sentence, in order to explain its usage. The `\lstinline` macro can be used for typesetting such inline code.

```
\lstinline[style=SuperCollider-IDE]!var!
```

Arguably, typing all this only to typeset such a simple SuperCollider keyword can rapidly become tedious. Fortunately, the `listings` allows you to define a character as a shorthand for inline code, via the `\lstMakeShortInline` macro. However, this character should ideally neither be used by the language itself nor occur elsewhere in your document. Unfortunately, because the SuperCollider language already uses most (all?) ASCII characters, your choice is limited... Proceed with caution. For more details about inline code, see subsection 4.17 in the `listings` manual.

# 5 Advanced customization

## 5.1 `sclang-prettifier`'s key-value interface

The `listings` package provides a large number of options accessible via a nifty key-value interface, which is described in its excellent [documentation](#). The `sclang-prettifier` package extends `listings`' key-value interface by defining three additional keys that allow you to customize the styles applied to SuperCollider symbols, environment variables, and classes, should you wish to do so. All three keys are prefixed by “`sc`”, to help you distinguish them from native `listings` keys.

For each of the three keys described below, the value assigned to it in the `SuperCollider-IDE` style is indicated on the right-hand side.

`scsymbolstyle=(style)` `\color [RGB] {0,113,0}`

This key determines the style applied to SuperCollider symbols. The last token can be a one-parameter command, such as `\textbf` or `\underline`.

`scenvvarstyle=(style)` `\color [RGB] {147,70,14}`

This key determines the style applied to SuperCollider environment variables. The last token can be a one-parameter command, such as `\textbf` or `\underline`.

`scclassstyle=(style)` `\color [RGB] {0,40,211}`

This key determines the style applied to SuperCollider classes. The last token can be a one-parameter command, such as `\textbf` or `\underline`.

## 5.2 Changing the font of your SuperCollider listings

The `sclang-prettifier` package uses the Computer Modern typewriter font by default, which, arguably, is far from ideal. I encourage you to switch to your favourite “programmer font” instead.

For `pdflatex` users, `sclang-prettifier` conveniently provides a macro for easily selecting the Courier font—which is used by default by the SuperCollider IDE.

`\scttfamily`

selects the Courier font.

To use Courier in your SuperCollider listings, you must pass `\scttfamily` to `listings`basicstyle` key (*after* loading the `SuperCollider-IDE` style) and also—this is important—load the `fontenc` package with option T1:

```
\usepackage[T1]{fontenc}
```

# Miscellaneous

## 6 Missing features and known issues

The `sclang-prettifier` currently does not highlight numbers as the SuperCollider IDE does. Highlighting numbers in `listings` in a robust manner is notoriously difficult; I might implement a solution in the future, if I ever find a good one.

## 7 Bug reports and feature suggestions

The development version of `sclang-prettifier` is currently hosted on GitHub at [Jubobs/sclang-prettifier](https://github.com/Jubobs/sclang-prettifier). If you find an issue in `sclang-prettifier` that this manual does not mention, if you would like to see a feature implemented in the package, or if you can think of ways in which the `sclang-prettifier` documentation could be improved, please add an entry to the repository’s issue tracker on GitHub; alternatively, you can send me an email at [jubobs.tex@gmail.com](mailto:jubobs.tex@gmail.com)

## 8 Acknowledgments

Thanks to the developers of the `listings` package, without which `sclang-prettifier` would never have existed. I'm also in debt to many [TeX.SX](#) users for their help, encouragements, and suggestions. Thanks in particular to James Harkins, whose questions inspired me to write this package, and to Marco Daniel, Enrico Gregorio (egreg), and Heiko Oberdiek, whose contributions to TeX.SX proved particularly helpful for the development of this package.

## Implementation

Be aware that, for “namespacing”, the `sclang-prettifier` package uses, not a prefix, but the “`scpr`” suffix (preceded by an `@` character) throughout.

## 9 Preliminary checks

- \lstoptcheck@scpr Because the `listings` options `noaspects`, `0.21`, and `savemem` are incompatible with `sclang-prettifier`, checking whether the `listings` package has been loaded with any of those options is a good idea; if so, we should issue an error. This macro checks whether `listings` was loaded with a given option and, if so, throws an error.

```
1 \newcommand{\lstoptcheck@scpr}[1]
2 {%
3   \@ifpackagewith{listings}{#1}%
4   {
5     \PackageError{sclang-prettifier}%
6       {incompatible listings' option #1}%
7     {%
8       Make sure the 'listings' package
9       doesn't get loaded with option '#1'%
10    }
11  }
12 {}%
13 }
```

We now use this macro to make sure that none of the problematic `listings` options has been passed to `listings` during an earlier loading of that package.

```
14 \lstoptcheck@scpr{noaspects}
15 \lstoptcheck@scpr{0.21}
16 \lstoptcheck@scpr{savemem}
```

## 10 Package options

### Framed listings

- \ifframed@scpr@ This option draws (by default) a frame around each listing that uses the `SuperCollider-IDE` style.

```
17 \newif\ifframed@scpr@
18 \DeclareOption{framed}{\framed@scpr@true}
```

### Numbered lines

\ifnumbered@scpr@ This option prints (by default) line numbers to the left of each listing that uses the SuperCollider-IDE style.

```
19 \newif\ifnumbered@scpr@
20 \DeclareOption{numbered}{\numbered@scpr@true}
```

**Draft** This option is simply passed to `listings`.

```
21 \DeclareOption{draft}{\PassOptionsToPackage{\CurrentOption}{listings}}
```

**Final** This option is simply passed to `listings`.

```
22 \DeclareOption{final}{\PassOptionsToPackage{\CurrentOption}{listings}}
```

**Discard undefined options** We discard any other option passed to `sclang-prettifier` by the user and issue a warning.

```
23 \DeclareOption*%
24 {%
25   \OptionNotUsed
26   \PackageWarning{sclang-prettifier}{Unknown '\CurrentOption' option}
27 }
```

### Process options

```
28 \ProcessOptions\relax
```

## 11 Required packages

The `sclang-prettifier` package require three packages without any package option: the `textcomp` package, in order to use `listings'` `upquote` key; the `xcolor` package, in order to color our SuperCollider code; and, of course, the `listings` package.

```
29 \RequirePackage{textcomp}[2005/09/27]
30 \RequirePackage{xcolor}[2007/01/21]
31 \RequirePackage{listings}[2013/08/26]
```

## 12 Definition of the SuperCollider language

### Language name

\language@scpr To avoid code duplication in this package file, we define a macro that expands to the name of our new language, `SuperCollider`.

```
32 \newcommand\language@scpr{SuperCollider}
```

\languageNormedDefd@scpr However, because `listings` “normalizes” language names internally, we also need to define a macro that expands to the normalized name of the new language.

```
33 \expandafter\lst@NormedDef\expandafter\languageNormedDefd@scpr%
34   \expandafter{\language@scpr}
```

**Language definition** We can now define our new `listings` language, using some `\expandafter` trickery on `\lstdefinelanguage\expandafter`

```
35 \expandafter\expandafter\expandafter\lstdefinelanguage\expandafter
36 {\language@scpr}
37 {%
38   morekeywords  = {var},
39   alsoletter    = \\~,
40   alsoother     = @,
41   sensitive     = true,
42   morecomment   = [l]{//},
43   morecomment   = [s]{/*}{*/},
44   morestring    = [s]{"}{"},
45   moredelim     = [s][\symbolStyle@scpr]{'}{'},
46 }[keywords,strings,comments]
```

## 13 Symbols, classes and environment variables

**Storing relevant characters** To detect whether an identifier is an environment variable or a symbol, we will need to test whether the identifier in question starts with a tilde or a backslash, respectively. `listings` developer's guide tells us that the only safe way to test against a character is to store it in a macro using `listings`' internal macro `\lst@SaveOutputDef`.

`\tilde@scpr` We save the tilde character thus.

```
47 \lst@SaveOutputDef{'~}\tilde@scpr
```

`\dollar@scpr` We save the dollar-sign character thus.

```
48 \lst@SaveOutputDef{'$}\dollar@scpr
```

No need for such definition for the backslash: `listings` already stores the backslash in a macro called `\lstum@backslash`.

## 14 Using into `listings`' hooks

We apply some necessary patches in two `listings`' hooks; but first, we define a couple of helper macros.

### Helper macros

`\getfirstchar@scpr` Of these three helper macros, the first two macros extract the first character token in a given sequence of character tokens and store it in the third macro. This approach is adapted from this [TeX.SX answer by Marco Daniel](#).

```
49 \newcommand\getfirstchar@scpr{}
50 \newcommand\getfirstchar@scpr{}
51 \newcommand\firstchar@scpr{}
52 \def\getfirstchar@scpr#1{\getfirstchar@scpr#1\relax}
53 \def\getfirstchar@scpr#1#2\relax{\def\firstchar@scpr{#1}}
```

**Output** (See the [listings documentation](#) for more details on this hook.)

\addedToOutput@scpr We add this macro (initially empty) to `listings`' Output hook.

```
54 \newcommand\addedToOutput@scpr{}  
55 \lst@AddToHook{Output}{\addedToOutput@scpr}
```

\currentchar@scpr This count is used to test a character token against A-Z.

```
56 \newcount\currentchar@scpr
```

\@ddedToOutput@scpr The `\addedToOutput@scpr` macro is let to this one under certain conditions (more details follow).

```
57 \newcommand\@ddedToOutput@scpr  
58 {%
```

If we're in `listings`' processing mode...

```
59 \ifnum\lst@mode=\lst@Pmode%  
... we save the first character token in the identifier being processed to a macro called \firstchar@scpr.
```

```
60 \expandafter\getfirstchar@scpr\expandafter{\the\lst@token}%
```

If that token is a backslash, we apply the style associated to symbols.

```
61 \expandafter\ifx\firstchar@scpr\lstum@backslash%  
62 \let\lst@thestyle\symbolStyle@scpr%
```

If that token is a dollar sign, we have a SuperCollider "character". we apply the style associated to symbols (as in the SuperCollider IDE).

```
63 \else  
64 \expandafter\ifx\firstchar@scpr\dollar@scpr%  
65 \let\lst@thestyle\symbolStyle@scpr%
```

If that that token is a tilde, we apply the style associated to environment variables.

```
66 \else  
67 \expandafter\ifx\firstchar@scpr\tilde@scpr%  
68 \def\lst@thestyle{\envvarStyle@scpr}%
```

Otherwise, if that character is a capital letter (A-Z), we apply the style associated to classes.

```
69 \else  
70 \currentchar@scpr=65  
71 \loop  
72 \expandafter\ifnum%  
73 \expandafter'\firstchar@scpr=\currentchar@scpr%  
74 \let\lst@thestyle\classStyle@scpr%  
75 \let\iterate\relax%  
76 \fi  
77 \advance\currentchar@scpr by \one%  
78 \unless\ifnum\currentchar@scpr>90%  
79 \repeat%  
80 \fi  
81 \fi  
82 \fi  
83 \fi
```

Whatever style was applied, we still check whether the identifier is a keyword; if it is one, the keyword style is applied to it.

```
84 \lsthk@DetectKeywords%  
85 }
```

**PreInit** (See the [listings documentation](#) for more details on this hook.) Because the `\lst@AddToHook` affects hooks globally (i.e. for all listings), we must apply our patches only when required, i.e. in listings that use `SuperCollider`, and not in others. The `PreInit`, which is called at the very beginning of each listing, is where we do that. We check whether `\lst@language` and `\languageNormedDefd@scpr` expand (once) to the same replacement text and only apply our patches under that condition.

```
86 \lst@AddToHook{PreInit}
87 {%
88   \ifx\lst@language\languageNormedDefd@scpr%
89     \let\addedToOutput@scpr\@ddedToOutput@scpr%
90   \fi
91 }
```

## 15 Key-value interface

We extend `listings`' key-value interface by defining several additional keys, which we will use to define a style similar to that of the SuperCollider IDE, and which will allow the user to customize the style of their SuperCollider listings.

### Symbol style

`scsymbolstyle` This key determines the style applied to SuperCollider symbols.  
`\classStyle@scpr` 92 `\newcommand\symbolStyle@scpr{}`  
93 `\lst@Key{scsymbolstyle}\relax%`  
94 `{\def\symbolStyle@scpr{\#1}}`

### Environment-variable style

`scenvvarstyle` This key determines the style applied to SuperCollider environment variables.  
`\envvarStyle@scpr` 95 `\newcommand\envvarStyle@scpr{}`  
96 `\lst@Key{scenvvarstyle}\relax%`  
97 `{\def\envvarStyle@scpr{\#1}}`

### Class style

`scclassstyle` This key determines the style applied to SuperCollider classes.  
`\classStyle@scpr` 98 `\newcommand\classStyle@scpr{}`  
99 `\lst@Key{scclassstyle}\relax%`  
100 `{\def\classStyle@scpr{\#1}}`

## 16 User-level font macro

`\scttfamily` This user-level macro can be used for selecting the Courier font family, which is used by default in the SuperCollider IDE (v3.6.6, at least), and which, contrary to `TeX` default font family (Computer Modern), comes with a boldface version.  
101 `\newcommand\scttfamily{\fontfamily{pcr}\selectfont}`

## 17 SuperCollider-IDE style

The SuperCollider-IDE style mimics the default style of the SuperCollider IDE.

\toks@scpr We allocate a token list register in which we store settings that we'll use to define the style.

```
102 \newtoks\toks@scpr
103 \toks@scpr=%
104 {
105   language           = \languageNormedDefd@scpr,
106   basicstyle         = \color{black}\ttfamily\normalsize,
107   breaklines          = true,
108   showspaces          = false,
109   showstringspaces   = false,
110   upquote             = true,
111   rulecolor           = \color{black!67},
112   numberstyle         = \color{black!33},
113   keywordstyle        = \color[RGB]{000,045,231}\bfseries,
114   commentstyle        = \color[RGB]{202,018,000} ,
115   stringstyle         = \color[RGB]{095,095,095} ,
116   scsymbolstyle       = \color[RGB]{000,113,000} ,
117   scenvvarstyle       = \color[RGB]{147,070,014} ,
118   scclassstyle        = \color[RGB]{000,040,211} ,
119 }

120 \ifframed@scpr@
121   \toks@scpr\expandafter{\the\toks@scpr frame=single,}
122 \fi
123 \ifnumbered@scpr@
124   \toks@scpr=\expandafter{\the\toks@scpr numbers=left,}
125 \fi
126 \begingroup\edef\@tempa{\endgroup
127   \noexpand\lstdefinestyle{SuperCollider-IDE}{\the\toks@scpr}
128 }\@tempa
```

## Change History

v0.1  
General: Initial release. . . . . 1

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